

Senior Full Stack Software Engineer

Are you scrappy, wicked talented and craving a new challenge to unleash your coding genius on? We're Pocketnest, a fast-growing and award-winning fintech startup that needs YOU. We thrive in our uber-creative, collaborative, never-taking-shit-from-The-Man environment and are seeking an experienced software engineer who will, too. We're on a mission to bring financial wellness to the masses—not just the elite and self-proclaimed finance nerds. Are you in?!

Responsibilities

- Develops software solutions by studying information needs, conferring with users and teammates, studying systems flow, data usage, and work processes; investigating problem areas; and following the software development lifecycle.
- Determines operational feasibility by evaluating analysis, problem definition, requirements, solution development, and proposed solutions.
- Maintain and extend current code base to add product functionality
- Helps to develop and implement technical architecture to support long term product needs
- Communicates with clients about the business processes of their projects and has the ability to transform business processes into programming code
- Mentors the junior and mid-level developers of the team, and can designate tasks to team members in a balanced and effective manner
- Comprehends the full scope of a project and make the best suggestions and methods to develop, test, implement, and maintain a project
- Performs regular reviews on codes done by less experienced developers and offer feedback and suggestions for those codes
- Independently solves various problems and rectify complicated problems through the application of design patterns
- Creates, writes and executes complicated tests against code base
- Propose several different ways of implementing solutions with their pros and cons, so the management team can revise the options and pick the one that closely corresponds to the needs of the project.
- Provides project estimates to management for planning purposes and understands how these impact decisions that are made
- Effectively prioritizes individual work and teams work with an understanding of how this impacts the larger project and team
- Prepares process and frameworks that allow the team to scale
- Follows and helps maintain an effective SDLC process
- Updates job knowledge by studying state-of-the-art development tools, programming techniques, and computing equipment, and by participating in educational opportunities, reading professional publications, maintaining personal networks, and participating in professional organizations

Qualifications/Skills

- Has the chops of a coding genius and the attitude of a brainstorm session between Steven Spielberg and John Williams
- Thinks of problems from different perspectives and LOVES to roll up their sleeves and tackle new challenges
- Thrives in a scrappy startup environment (and all the chaos and fun this world brings!)
- Doesn't just say they're a "team player," but actually leans into collaboration with tech and non-tech folks
- Has the ability to experiment and test solutions for problems, validate assumptions for them, and the ability to associate one idea to another to reach a solution
- Has the trait to consistently improve the quality and structure of the previously written code
- Familiar with multiple SDLC frameworks (Agile, Waterfall, Kanban, Scrum) and understands the advantages and disadvantages of each
- Comfortable wearing multiple hats and participating in non-development activities to contribute to the overall success of the team
- Has three to eight years of experience including extensive experience in solving problems of varying complexities
- Comfortable designing, building and maintaining RESTful APIs; **We use PHP Laravel**
- Demonstrated ability to work and collaborate with other developers and designers to complete projects
- Experience working and deploying applications with cloud infrastructure services; **we use AWS**
- History of developing APIs to be consumed by front end; we use **React Native**